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With video game sales in the billions and strong opinions about their potential and their peril growing louder, Glued to Games: How Video Games Draw Us In and Hold Us Spellbound brings something new to the discussion.It is the first truly balanced review of the psychology of video game motivation and engagement, based on years of research with thousands of gamers.

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Glued to Games: How Video Games Draw Us In and Hold Us Spellbound February 27, 2014 by Shannon Authored by Scott Rigby and Richard Ryan, Glued to Games was released in 2011 and brings the first truly balanced review of the psychology of video game motivation and engagement, based on years of research with thousands of gamers.

Glued to Games: How Video Games Draw Us In and Hold Us ...

"As games mature, and the average age of gamers continues to rise, we can hope that game scholarship will evolve as well, and Glued to Games is a good step in that direction." - videogamewriters.com "This accessible survey of the psychology of video games serves as a useful introduction.

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